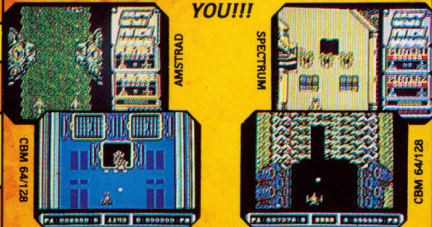


CBM 64/128 CASSETTE

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Strap into your
neutron powered racer
or galactic speedplane
and prepare to do battle
with the evil forces from the
planet BACULA ... **YOUR PLANET'S
FREEDOM DEPENDS ON
YOU!!!**



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in this excellent coin-op conversion.
LAST DUEL ... THE FINAL BATTLE.

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Screen shots are only intended to be illustrative of the game play and not the screen graphics, which vary considerably
between different formats in quality and appearance and are subject to the computers specifications.

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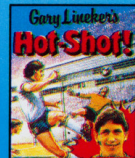
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LAST DUEL

LOADING INSTRUCTIONS

CBM 64/128 CASSETTE

Press **SHIFT** and **RUN/STOP** keys together. Press **PLAY** on the cassette recorder.

SCENARIO

The Golden Tribe of BACULA have overrun the twin planet MU and taken captive the beautiful Princess SHEETA. Few warriors survive and only one retains the courage and willpower to face the awesome task ahead. Battle your way through six enemy occupied territories laden with traps, terror and gargantuan defenders, the like of which no earthly body has ever set eyes upon. Your neutron powered car and galactic hoverplane provide speed and firepower, your nerve and skill offer the only hope of freedom for your beloved Princess.

CONTROLS

If a one player game is selected: You will control the car and then the hoverplane on alternate levels.

If a two player game is selected: Player 1 controls the car and Player 2 controls the hoverplane.

LEFT, RIGHT, UP and **DOWN** move the vehicles round the terrain where **UP** and **DOWN** are accelerate and decelerate respectively.

The **FIRE** button operates the current weapon. Weapons are acquired by intercepting the "P" icon that will fall from certain globes when shot. Your time limit per level can be increased by intercepting the "T" icon.

Pressing **FIRE** and **FORWARD** together allows the car to jump and allows the hoverplane to drop bombs on various targets.

CBM 64/128

Player 1: Joystick 2.

Player 2: Joystick 1.

PAUSE ON/OFF: F3.

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LAST DUEL

ISTRUZIONI DI CARICAMENTO

CBM 64/128 CASSETTA

Premere **SHIFT** e **RUN/STOP** contemporaneamente. Premere **PLAY** sul registratore.